A/B Testing & Eye Tracking

Done With: Jun Yi Hu, Dani Smith, Shreeya Rajgarhia

A/B Testing and Eye Tracking for Memphis Taxi

We were posed with the task of using two data collection methods to determine the best design for a Taxi Listing page. By collecting A/B Testing and Eye Tracking data and performing a series of metric and statistical calculations, we attempted to distinguish the differences in usability and viability between two designs for the website.

A/B Testing: Data Collection

Our group spent some time designing two versions of the website. We then came up with null and alternative hypotheses about how each version would be used according to four metrics:

Click Through Rate:

- Null Hypothesis: Version A and B both have the same click through rate
- Alternative Hypothesis: Version A has a higher click through rate than Version B because the simplistic layout of A encourages clicking through every link for information before making a choice.

Time To Click:

- Null Hypothesis: Version A and B have the same time to click
- Alternative Hypothesis: Version B takes a longer time to click than Version A because there is more information to process on Version B, meaning the user would take more time to read before choosing.

Dwell Time:

- Null Hypothesis: Version A and B have the same dwell time
- Alternative Hypothesis: Version A has a longer dwell time than B because the user most likely needs to stay on the A reserve pages for longer to read the information about the options before returning, whereas Version B provides more information, meaning there will be less to read on the reserve page.

Return Rate:

- Null Hypothesis: Both versions have the same return rate
- Alternative Hypothesis: Version B has a higher return rate than A because it provides more information and has a more learnable design, meaning that, as long as the user has a satisfactory experience reserving, they would be more likely to trust it and come back again to reserve.

One we formed these hypotheses, we coded each version of the website, and put the site online using Heroku so that we could have users visit to collect usage data. The website can be found here: <u>https://afternoon-shelf-26309.herokuapp.com/</u>

A/B Testing: Data Analysis

After collecting our data logs, we split them up between our A and B sites into a spreadsheet.

Click Through Rate

To calculate our click through rate, we summed the total number of unique clicks for Version A and B, as well as the number of unique sessions. We then divided the number of unique clicks by the number of unique sessions.

A: 73.17% B: 66.67%

Time-To-Click

To calculate the time-to-click, we found the number of unique sessions that clicked a link on the version they visited, then calculated the difference for their page load time and their click time. We then averaged all the results.

A: 26565.129 ms B: 14006.8065 ms

Dwell Time

For calculating dwell time, we first summed the number of unique sessions that returned to the landing page after clicking another link. We then found the difference of their first click time and their 2nd page load time. We then found the average of all the results.

A: 55619.21 ms B: 43545.31 ms

Return Rate

We calculated the return rate by taking the number of unique sessions that returned to the landing page, summing the number of unique sessions that left the page after their first click, and the number of unique sessions that visited the page and did not click anything at all. We then divided those 2 numbers together.

A: 13.89% B: 18.92%

After calculating each metric, we had to determine if the data and calculations were actually viable for use. So, we ran statistical tests - either a Chi Squared or T Test - on each to determine their statistical significance at a margin of 95%.

Click-Through Rate: Chi Squared Test

CLICK	HROUGH	RATE
-------	--------	------

DBSERVED:

A B Total	Clicks 30 30 60	No Click 11 15 26	Total 41 45 86	$\frac{\left(\frac{30-28.6}{28.6}\right)^{2}}{\left(\frac{11-12.39}{12.39}\right)^{2}} + \frac{\left(\frac{30-31.39}{31.39}\right)^{4}}{\left(\frac{15-13.6}{13.6}\right)^{4}}$
Expecte	D :			$= \frac{1.96}{1.96} + \frac{1.9321}{1.9321} + \frac{1.9321}{1.9321} + 1.96$
	clichs	No Click	Total	28.6 31.39 12.39 13.6
A B Total	28 6 31 39 60	12 .39 13.6 26	41 45 86	= 0.0885 + 0.0615 + 0.1559 + 0.1441 = 0.4300 //

We chose the Chi Squared Test because it is meant to compare multiple variables, or categories of information. Here, we have two: whether or not the user clicked. Our resulting value, 0.4300, is far from the 95% value, which is 3.84, meaning that our results were not statistically significant. Therefore, we cannot say for certain that versions A and B do not have the same click-through rate.

Time-To-Click: T-Test



We used a T-Test for our Time-To-Click because it is meant to compare means between different samples. Our p-value, 0.3849, falls well below the required range for 95%, which is 6.313752. So, we cannot conclude whether our null hypothesis is false, as our data was not statistically significant here.

Dwell Time: T-Test

Unpaired *t* test results

Mean 55619.21 43545.31 SD 160076.91 46926.12 SEM 42782.35 13014.96

```
P value and statistical significance:
 The two-tailed P value equals 0.7959
 By conventional criteria, this difference is considered to be not statistically significant.
Confidence interval:
 The mean of A minus B equals 12073.91
 95% confidence interval of this difference: From -83057.19 to 107205.00
Intermediate values used in calculations:
 t = 0.2614
 df = 25
 standard error of difference = 46190.498
Learn more:
 GraphPad's web site includes portions of the manual for GraphPad Prism that can help you learn
 statistics. First, review the meaning of P values and confidence intervals. Then learn how to interpret
 results from an unpaired or paired t test. These links include GraphPad's popular analysis checklists
 Review your data:
  Group A
                         в
```

N 14 13 We also use a T-Test for our Dwell time for the same reason, as we are working with averages of two independent samples. Our p-value, 0.7959, also falls well below the required range for 95%, which is 6.313752, meaning we cannot conclude whether our null hypothesis is false, as our results were not statistically significant.

Return Rate: Chi Squared Test

<u>Return</u> Rate

OBSERVED :

DICK VED .				$(5 - 6.31)^2$ (7-	5.69)2
546-62 1	Return	No Return	Total	6.31 5.	69 +
A	5	36	41	(36 - 34.69) ²	(30-31.31)
В	7	30	37	34.69	31.31
Total	12	66 78		= 0.2720 + 0.30	16 + 0.0495
				+ 0.0548	

= 0.6779

EX PECTED:

1	Return	No Return	Total
A	6.31	34.69	41
B	5.69	31.31	37
Total 1	2	66	78

We chose the Chi-Squared Test for our Return Rate as we are again comparing multiple variables, in this case the number of users who did vs didn't return. Our calculated value, 0.6779, is lower than our target value of 3.84, meaning that our results were not statistically significant. We, again, cannot say for certain that versions A and B do not have the same click-through rate.

Click-Through Rate: Confidence Interval

Confidence interval

$$\hat{X}_1 - \hat{X}_2 \pm [0.05 \text{ val}] \cdot s_E$$

(26410.68 - 14228.13) ± (6.313752) · 13918.512
= 1 2182 · 55 ± 87878.41
= [-75695.86, 100060.962]

The confidence interval that we calculated has 0 within its range. This indicates that the difference between our Click-Through Rates is not statistically significant. So, we cannot definitely confirm or deny either our null or alternative hypothesis.

EYE TRACKING

While A/B Testing is an effective way to test an interface design, it does not necessarily provide the full picture of the design's strengths and flaws. So, we also performed some eye tracking tests on each of our designs. Before running the testing, we hypothesized how the web pages may be interacted with differently.

Qualitative Hypothesis

We expect Version A to be read with a more circular eye motion that covers a larger portion of the screen, whereas Version B will be read with sweeping eye movements left and right across the top portion of the screen. This is because Version A has the information arranged in a large, centered grid, while Version B has it set up in a single row near the top.

Version A: Video Link



As we expected, the visitor to this site started off by looking through all the options in a circular motion before spending some time looking at the details given for Ride Charge and clicking on the button to reserve it.



Version B: Video Link

The user started by looking through all the options from the right to left. Then, they spent some time comparing the details given for Memphis Taxi and Uber before finally clicking the button to reserve with Uber.

COMPARISON:

While our metrics seemed accurate to our alternative hypotheses, our statistical tests showed everything to be statistically insignificant, so we cannot give the company any certain recommendations based on our A/B testing data. However, our eye tracking data gave us valuable insight on the current designs. If the company's priority is the customer's time, we recommend using Version A, as we found our user made a decision faster on that page. However, if the priority is serving an audience of people new to the area, we recommend Version B, as it provides more information, and its more condensed layout is more accommodating to future additions of companies and information to the page.

The data from the eye tracking was collected from only one user each and hence was not as comprehensive as the data collected from the A/B testing. The eye tracking was more objective since we did not say anything that would've affected how they interacted with the website, and is a good way to see how specific elements on the page affect user interaction. However, users in A/B testing may have only used the website the way they did because of how they were asked to use the site for testing.

While thinking about our own metrics, we also considered the possible misuse of data for unethical design practices in other applications.

Click-Through Rate:

If a high click-through rate is observed for a page, a company could take advantage of this by adding advertisements that users need to see or click to continue to the page they're

Conclusion

Despite the issues with out A/B Testing data, this still proved to be a valuable exercise in data collection and analysis practices for interface testing. In the future, we could perhaps conduct more extensive testing, and givemore consistent, unbiased instructions to users testing the interface.

Sources

Most of the sources we referenced while coding our web pages are sourced within comments in the code. Aside from those, we also referred to <u>https://www.w3schools.com/css/css_grid.asp</u> for help with setting up our CSS Grid on each page.